

Energy Management and the Pitch/Power controversy.

*Ed Williams*

presented at

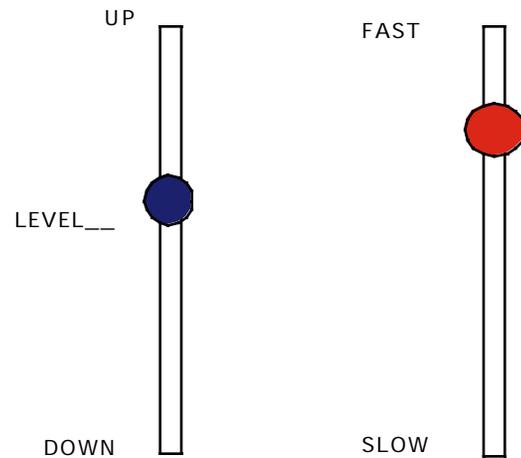
SMXgig '97, Santa Maria Ca

## Does pitch or power control altitude/airspeed?

- Control of airspeed and altitude is a basic piloting skill.
- Loss of control can have serious consequences.
- Nevertheless, the subject is always good for an argument. It isn't that simple.
- I'll discuss the issue in the context of energy management.
- The talk was motivated by a new book by a fellow physicist: John S. Denker- "*See How It Flies*"

## An ideal airplane would have "speed" and "altitude" controls.

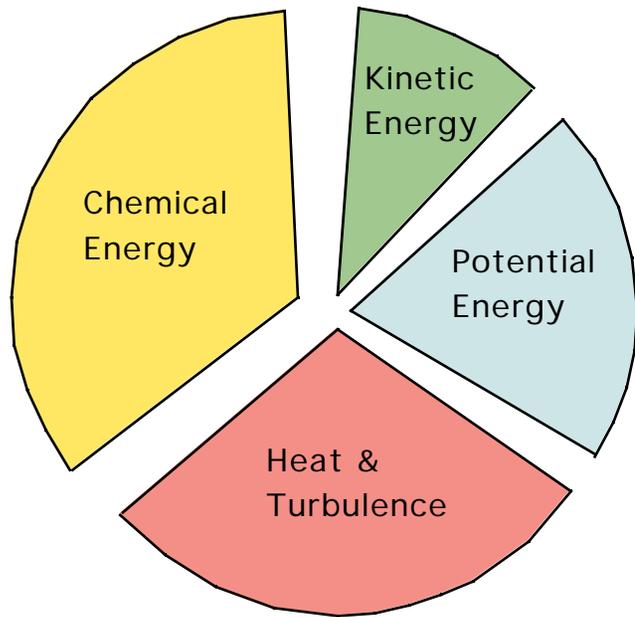
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- \* Real airplanes have a throttle, yoke and trim
- \* Learning what they do is in Flying 101.
- \* There more than first meets the eye...

Energy is neither created nor destroyed- only changed in form.

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Mechanical energy:

Kinetic Energy:  $(1/2) M v^2$  - energy of motion

Potential Energy:  $Mgh$  - energy stored in altitude

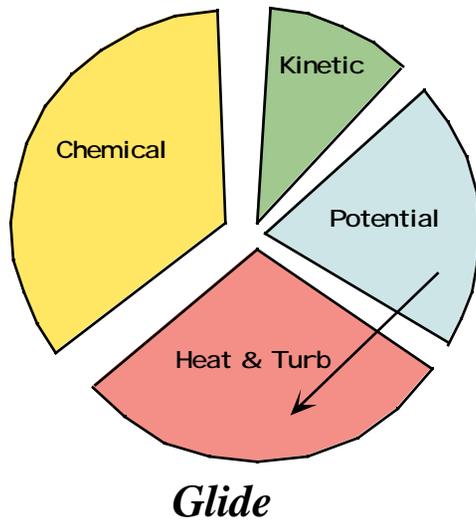
Chemical Energy: - fuel in the tanks

Heat and turbulence- out the exhaust and left in the wake

Burning fuel or creating a wake is irreversible.

In different flight regimes, energy is converted in different ways.

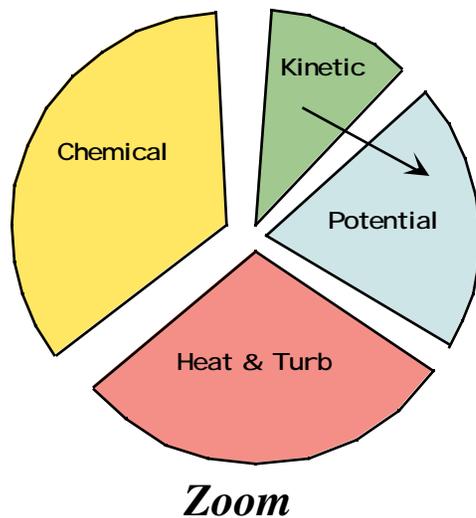
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In a constant airspeed, power-off glide, potential energy (altitude) is dissipated by drag. Kinetic and chemical energy are constant.

In different flight regimes, energy is converted in different ways.

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In a zoom, we trade airspeed (kinetic energy) for altitude (potential energy).

Done quickly, the contributions from the engine (chemical) and from drag (heat & turbulent) can be neglected.

The change in  $(1/2) M v^2$  equals the change in  $Mgh$ . Since the mass of the airplane is constant, it doesn't enter.

A 747 will zoom the same as a C150!

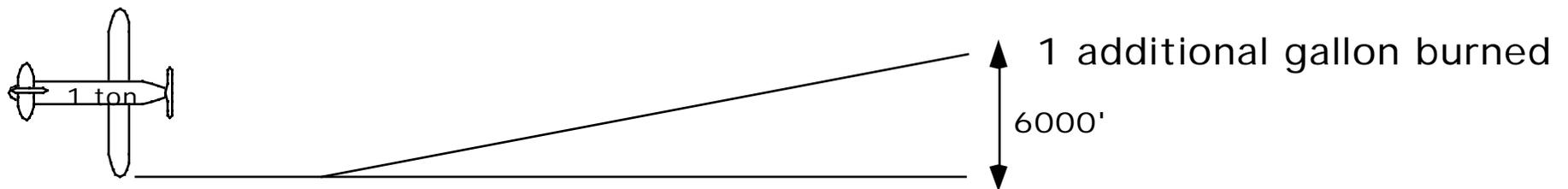
***One knot of airspeed at 100 knots is worth nine feet of altitude.***

Maintaining 100+-5 knots, we can allow altitude excursions of +-45 feet.

Maintaining 200+-5 knots, we can allow altitude excursions of +-90 feet.

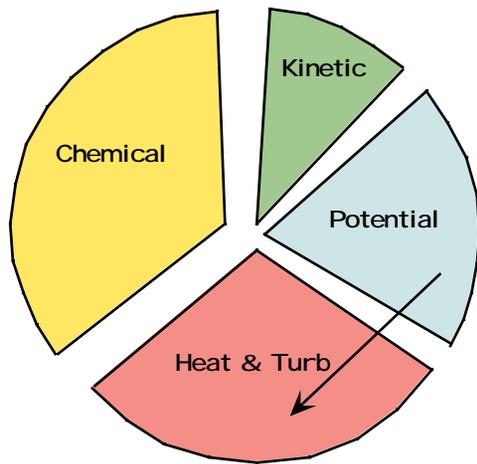
## Fuel is chemical energy.

- \* One gallon of AVGAS contains about 41,500 foot-tons of energy.
- \* ~75% of that energy ends up as waste heat.
- \* ~20% of the remaining is dissipated by the prop.
- \* About 6000-6500 ft-tons/gallon remain to do useful work.

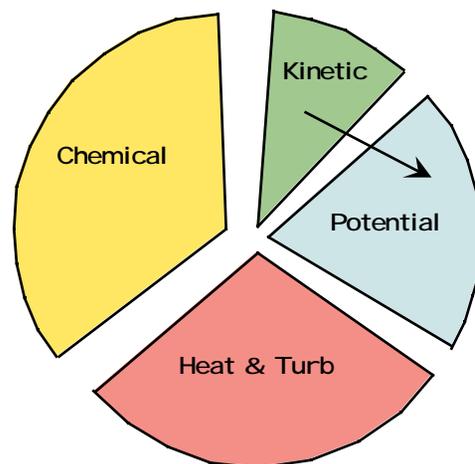


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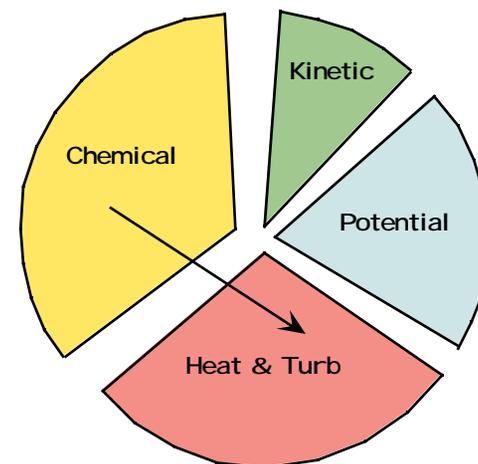
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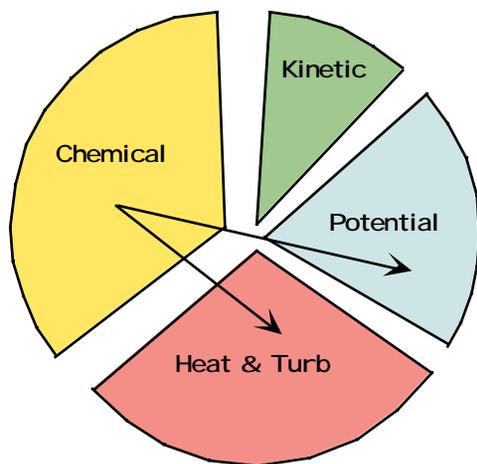
*Glide*



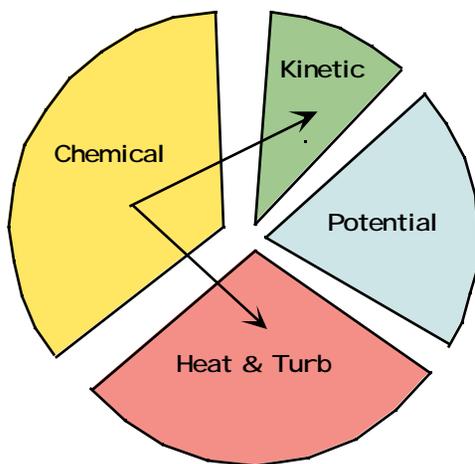
*Zoom*



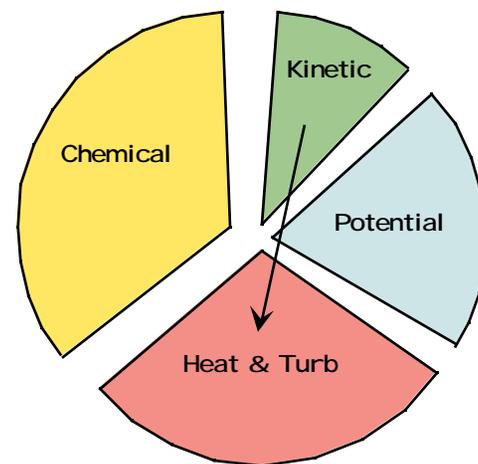
*Cruise*



*Steady Climb*



*Takeoff Roll*



*Landing Flare*

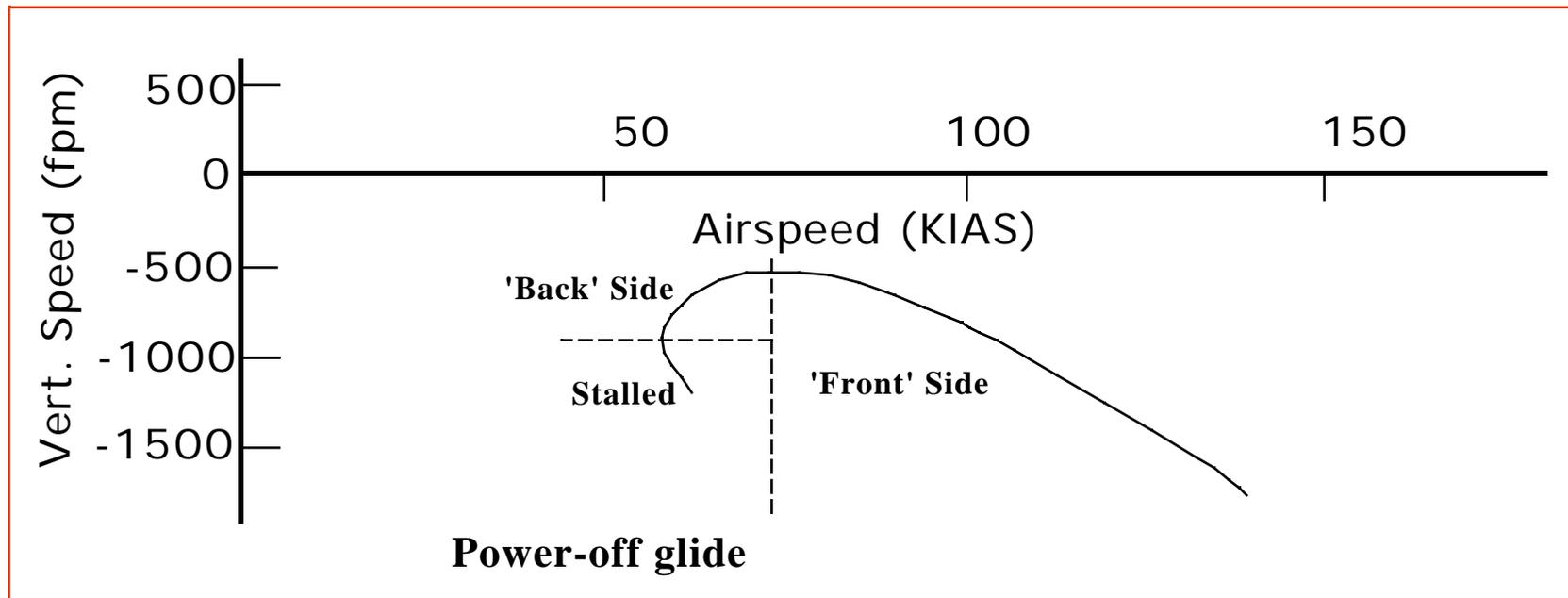
## Power is the rate of energy usage

- \* Altitude (feet) measures potential energy--  
ROC (feet/min) measures the corresponding power.

|           | Energy        | Power     |
|-----------|---------------|-----------|
| Potential | Altitude      | ROC       |
| Chemical  | Fuel quantity | Fuel flow |
| Kinetic   | Airspeed      |           |

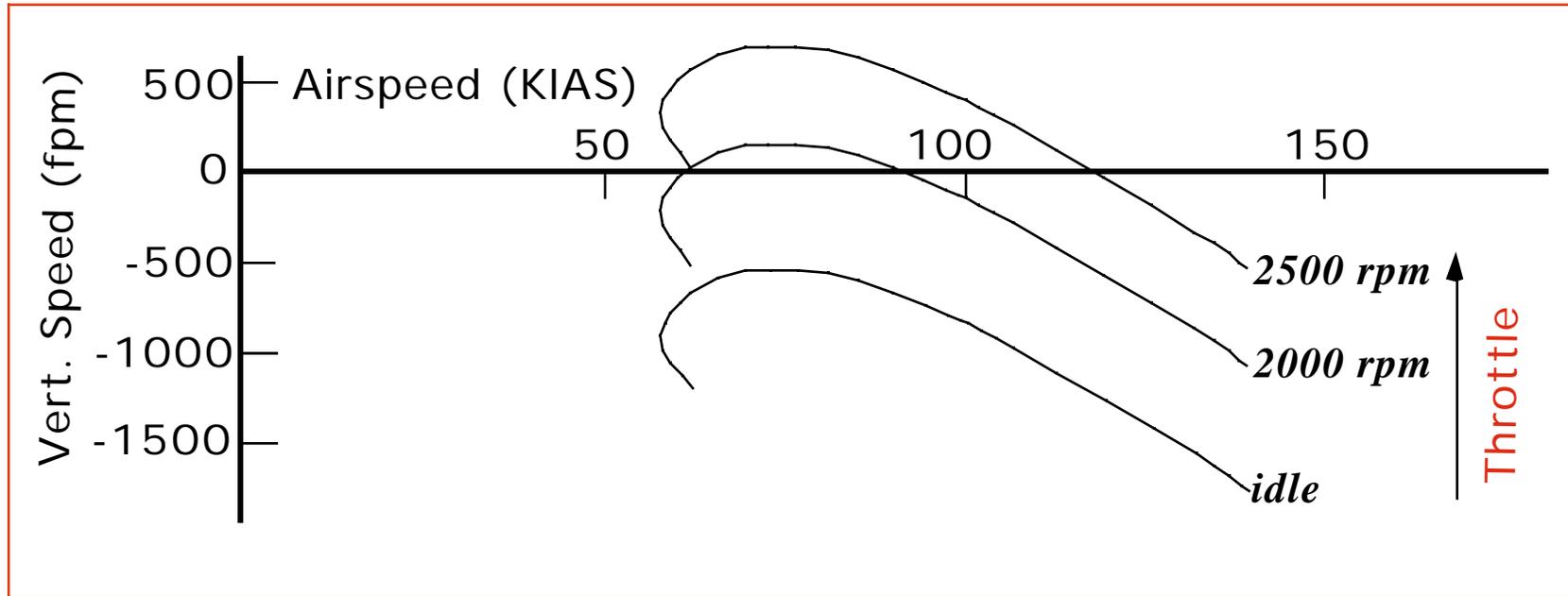
- \* The throttle controls power. With more power, you can
  - (i) overcome more drag
  - (ii) climb faster/descend slower
  - (iii) accelerate

# Airplane drag dissipates power according to IAS.



- \* On the 'front' side, parasite drag dominates, on the 'back', induced drag.
- \* The 'power required' curve may be more familiar. It's the negative of this, with HP as the vertical axis. (1 HP = 16 ft-tons/min)

At fixed airspeed, additional power feeds ROC.



\* Reduction of power by  $\sim 500\text{RPM}/5''$  MP  $\Rightarrow$  500 ft/min descent

# What does the throttle do, then?

- \* The throttle controls power.
  - (i) Adding power makes you climb faster/descend slower
  - (ii) More power is required to fly faster or slower than  $V_y$ .
  - (iii) More power is required to accelerate on any given flight-path.
- \* A trimmed airplane maintains airspeed with power changes. Adding power doesn't make you speed up. It makes you climb. In fact most airplanes *slow* on addition of power.
- \* Not on takeoff, or with altitude hold!

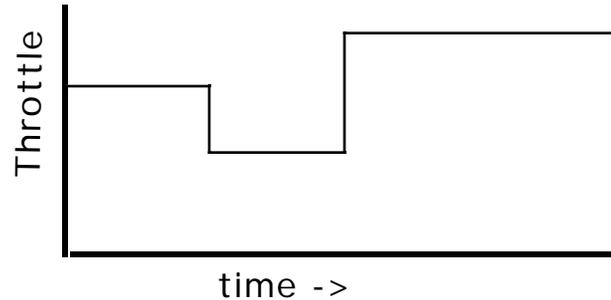
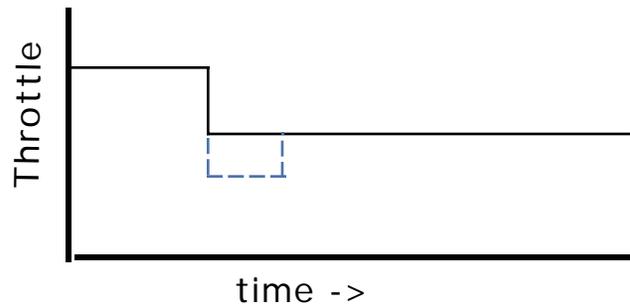
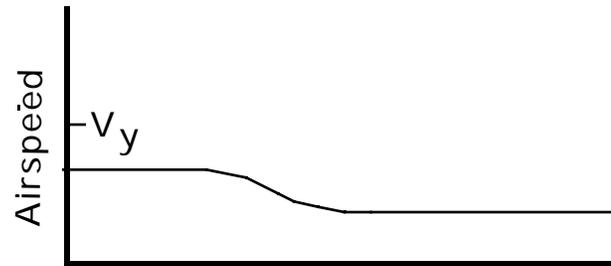
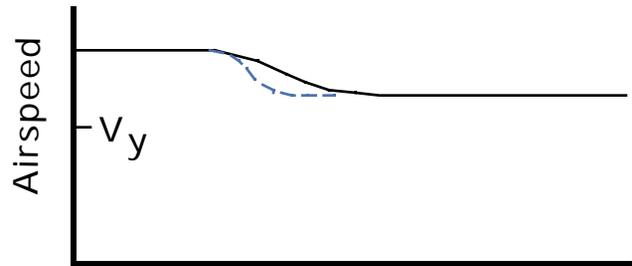
# Managing your energy budget...

\* Normally: chemical energy >> potential energy >> kinetic energy

|                               |                   |  |
|-------------------------------|-------------------|--|
| High and fast                 | too much energy   | reduce power/add drag                          |
| Low and slow                  | too little energy | add power                                      |
| High and slow<br>Low and fast | ?? OK ??          | correct airspeed with<br>pitch and check again |

# Changing airspeed

while staying on altitude or glideslope...



- \* To reduce airspeed, we must lose energy => reduce power
- \* Trade excess airspeed for altitude using pitch.
- \* Reset power for the new operating point on the power curve.

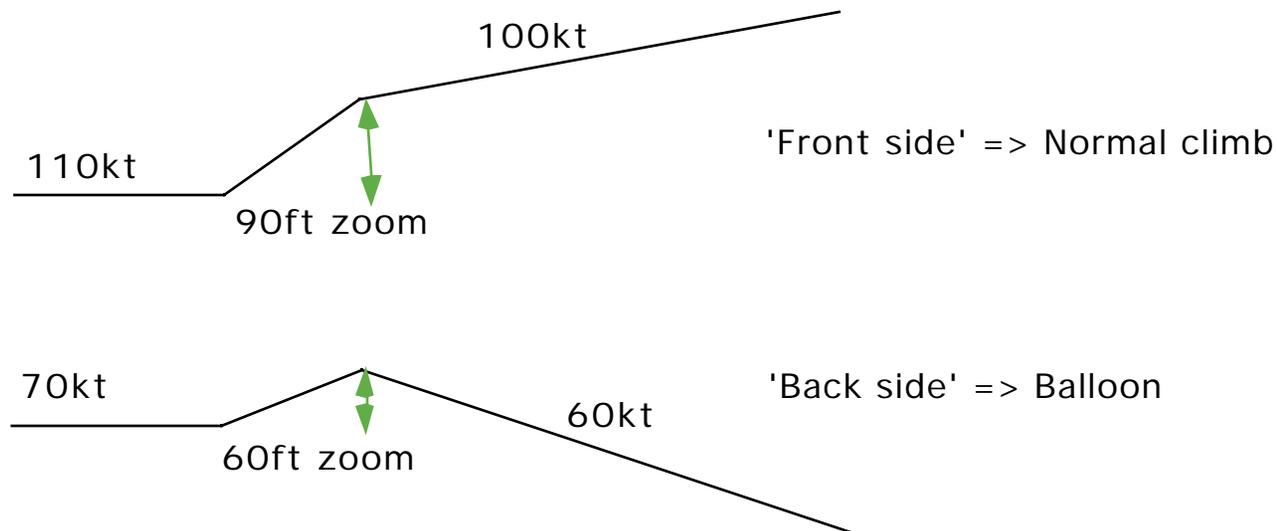
# What is the effect of the yoke?

\* Pulling on the yoke => increases AOA => decreases airspeed

\* The change in airspeed causes:

a) A short-term zoom

b) A change in operating point on the power curve.



## But in cruise I control altitude with pitch...

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- \* We all do. So does an autopilot. It's very convenient.
- \* It works because (if):
  - you accept airspeed changes
  - you are on the 'front' side of the power curve
- \* Altitude low => raise pitch => short-term zoom + long term climb  
=> back on altitude
- \* It *doesn't* work on the back side ( $<V_y$ ).

Altitude low => raise pitch => short-term zoom + long term descent => low *and* slow => raise pitch => stall/spin

## In summary:

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- \* The yoke directly controls airspeed, and, through "zoom" gives short-term, fine control of altitude.

The *elevator* doesn't necessarily make you go up!!!

Q's Is my airspeed OK? Do I want/need to exchange airspeed for altitude?

- \* The throttle controls your chemical energy supply.

Q's Do I want more or less energy? Am I gaining/losing energy at the right rate?